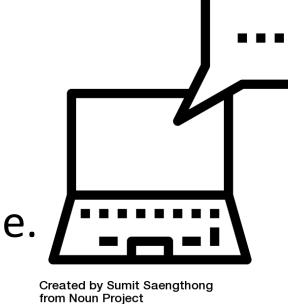


# **Digital Media Use Differs Between Transgender and Cisgender Youth**

Allen, Brittany<sup>1</sup>; Zhao, Qianqian<sup>2</sup>; Moreno, Megan A.<sup>1</sup> <sup>1</sup>University of Wisconsin School of Medicine and Public Health, Department of Pediatrics <sup>2</sup>Biostatistics, University of Wisconsin at Madison

### BACKGROUND

Transgender, nonbinary, and gender diverse (TNG) youth often describe exploring identities/communities online.



- Increased digital technology use is connected with loneliness and decreased body image in cisgender youth.
- Little is known about digital technology use for TNG compared to cisgender youth.

**Objective:** To compare features of digital technology use of cisgender and TNG youth.

### METHODS

**Survey** of adolescents (ages 13-18) and their parents about digital technology use (Qualtrics Panels)

	 凤凤凤
v Tomi Ti	rivana

### Youth assessments

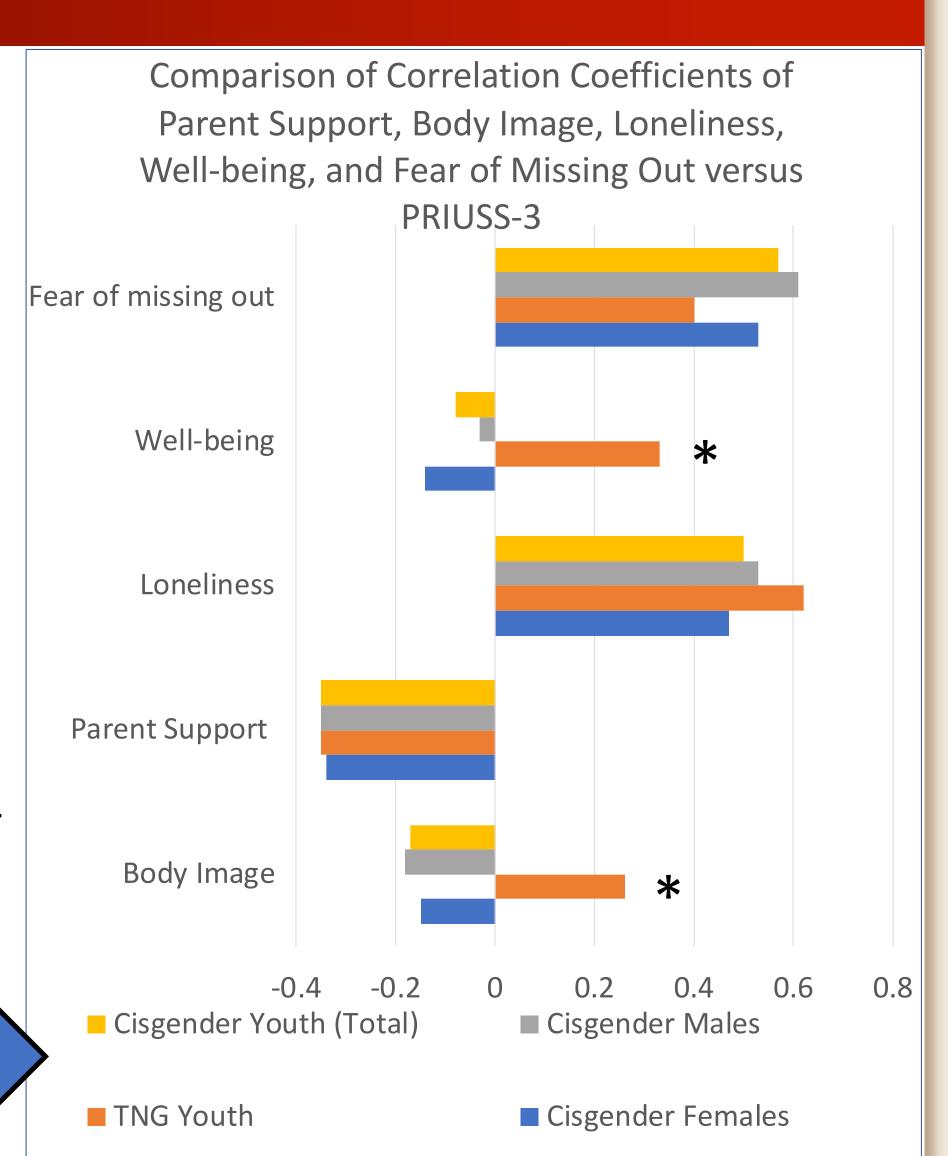
- the short Problematic and Risky Internet Use Screening Scale (**PRIUSS-3**)
- the Adolescent Digital Technology Interactions and Importance (**ADTI**) scale, with subscales to assess the purpose of use
- standardized scales for body image, parental support, loneliness, well-being, fear of missing out (FOMO)
- We evaluated
  - **ADTI scores** compared between gender groups (analysis of covariance)
  - proportions of subjects at risk for problematic internet use (PRIUSS-3 >3) (generalized estimating equation analysis)
  - the correlations between parent support, body image, loneliness, well-being, and FOMO vs. ADTI and PRIUSS-3 scores (Pearson's correlation analyses)
- All comparisons were **adjusted** for age and parent social media use

Though TNG youth score as having increased risk for problematic internet use, they also show correlation of positive body image and well-being with digital medial use.

This suggests that TNG youth may uniquely benefit from digital experiences, which may challenge current definitions of problematic internet use in this population.

### RESULTS

- 4575 adolescent-parent pairs 53 (1.16%) TNG youth
- Compared to cisgender peers, TNG youth showed
- higher probabilities of problematic internet use (0.91 vs. 0.69, p=0.004)
- significantly higher scores for use of technology to explore identity/go outside one's offline environment (ADTI 2) (mean 18.45 vs. 15.76, p = 0.0085)
- Parental support correlated **positively** with ADTI 2 scores for TNG youth (0.05), though correlated negatively with ADTI 2 scores for cisgender youth (-0.22, p=0.043)
- Problematic internet use scores for TNG youth correlated **positively** with body image and well-being (\* p < 0.01) in a **pattern** different from cisgender peers



DEFINITIONS **Transgender** (adj.): An umbrella term to describe when a person's gender identity differs from the sex assigned at birth.

**Nonbinary** (adj.): describes a person whose gender identity is something other than strictly man or woman.

**Gender Diverse** (adj.): An umbrella term to describe an ever-evolving array of labels people may apply when their gender identity or expression does not conform to the norms and stereotypes others expect.

**Cisgender** (adj.): describes a person whose gender identity aligns with their sex as signed at birth.

Author Contact Information: Brittany J Allen, MD. 2870 University Avenue, Suite 200, Madison, WI 53705. Phone: 608-265-4358. Email: <u>bjallen@pediatrics.wisc.edu</u>.

Acknowledgements: Thanks to Brad Kerr for his support in reviewing this abstract and poster.

## UwHealth

**American Family** Children's Hospital



**Department of Pediatrics** JNIVERSITY OF WISCONSIN SCHOOL OF MEDICINE AND PUBLIC HEALTH

### CONCLUSIONS

TNG youth are at **increased risk for problematic internet** use compared to cisgender peers, though motivations for digital technology use may differ. TNG youth are **more likely to use digital** technology to explore identity and go outside one's offline environment. Positive attributes also correlate with certain digital use measures amongst TNG youth, suggesting that **this population may** uniquely benefit from digital experiences.

### **ADDITIONAL KEY INFORMATION**